

Encounter type: Phoenix, Adult

Encountered: 1-D4 per 6 players.

Attacks per turn: 3 See: "Special".

Attack types / Damage per successful attack: 2 Claws: 1-D12 x7, 1 Bite: 1-D12 x7
See: "Special".

D20 roll needed to have Gold / # of gold coins found: 14+ / 1-D12 x2 +5

D20 roll needed to have Silver / # of silver coins: 13+ / 1-D12 x8 +8

D20 roll needed to have **Treasure** / # of treasure items found: 14+ / 1-D6 +2

Note: Check for each Adult Phoenix to have treasure of its own.

Defense: 16

Experience: 180

Life-points: 360

Offense: +4

Region: Volcanic Wilderland Labyrinth of Souls.

Special: Inferno: At the beginning of every turn, prior to its physical attack, the Adult Phoenix will spread its wings and ignite, engulfing all its foes in searing flames.

Inferno: 1-D6 x7 fire damage to all foes who fail to evade.

D20 roll needed to evade Inferno: 15+