

Portal Trials:

When you step in through the portal, you find yourself suddenly falling, yet you feel no wind rushing up from beneath you. After a time, you feel stone press up beneath your feet. You find yourself in a strange place, full of obscure, shifting images which slowly come together, focusing into view.

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Roll on the following chart to see which trial you will be faced with:

%Roll: Portal Trials:

01-80: Encounter

81-90: Sphinx

91-00: Treasure

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Notes:

1. Any who are slain will be left beyond the portal, lost forever. **Do not throw your character away.**
2. Pets and Steeds will not be permitted to enter the Phenomenon Portal (unless you are playing as a pet or steed).
3. Roll once on the "**Test of Fate Rewards**" chart for each character who passes the Portal Trial. Treasure may be found, but the **Test of Fate Rewards will not be given until after you have returned back through the Phenomenon Portal.** Roll once on the Test of Fate Rewards chart after returning to the Old Hag (each survivor will gain one reward, which he or she will roll for personally). Each reward is unique, in that there is not more than one of each.