Encounter type: Undead, Vampire Slave

Encountered: 1   The Undead Vampire Slave is a summoned slave of the Undead Skeleton Necromancer.

Attacks per turn: 3

Attack types / Damage per successful attack: Rank-3 Blood Sword: 1-D12 x5 +3

Note: If the Vampire Slave is slain, atrophy will take hold of it, causing it disintegrate before your eyes, as if five-hundred years had suddenly passed by within seconds, leaving only the skeletal fragments of this monster lying within the dust and decay of its own ruin Shortly after this horrific scene, an unnatural whirlwind, filled with the nightmarish moans of all its victims, will scatter and carry away what remains of this unliving horror. Note: As the whirlwind departs, there will be a 1 in 20 chance (roll 1-D20) that the Blood Sword will drop to the surface of the ground.

The following are the stats for the Rank-3 Blood Sword in the hands of another creature:

Attacks per turn: 1 (abilities and spells will increase this).

Damage: 1-D12 x2 +3 damage

Special: "Life Drain". See: "Special".

Weapon type: Two-handed Sword.

D20 roll needed to have Gold / # of gold coins found: None.

D20 roll needed to have Silver / # of silver coins: None.

D20 roll needed to have Treasure / # of treasure items found: None.

Defense: 17

Experience: 150

Life-points: 300

Offense: +5

Region: Volcanic Wilderland Tomb.

Special:

Bloodlust: When the Vampire Slave smells the blood of a living creature's wounds, it will slip into a frenzy, gaining the following:

Frenzy: +1 attack per turn (total attacks per turn: 4).
Regeneration: +1-D6 per turn (total regeneration per turn will raise to: 3-D6).

Undead Fear: A 15+ must be rolled (on a D20) by each creature when a Vampire Slave is encountered, or the following penalties will be enforced for the entire battle:

Damage per successful attack: -3
Defense: -3
Defensive rolls to evade: -3
Offense: -3