

Crown/Tiara, of Mercy:

This item is a crown, or a tiara, depending on the gender of the one who wears it.

When a creature deals out a killing blow against you, there will be a 3 in 6 chance it will cease its attack and engage your allies in combat. If you are the only fighting this creature, or creatures, they will simply ignore you, allowing your escape.

Actions which will break the protective power of this crown or tiara:

If you attempt to steal any of your foes treasure.

Healing yourself.

Attacking.

This item also has 1-D12 x5 +25 armor-points.