

# Encounter type: **Spider, Large**

# Encountered: 1-D6 per 3 players.

Attacks per turn: 1

Attack types / Damage per successful attack: Bite / 1-D6

D20 roll needed to have Gold / # of gold coins found: 19+ / 1

D20 roll needed to have Silver / # of silver coins: 18+ / 1-D4

D20 roll needed to have **Treasure** / # of treasure items found: 19+ / 1 Check for each to have treasure.

Defense: 8

Experience: 4

Life-points: 12

Offense: +1

Region: Grass Wilderland.

Special:      Poison Bite:      When the Large Spider causes a maximum damage bite, it will inject its victim with poison, causing the following penalties:  
   -1 Defense  
   -1 Offense  
   Duration: 1-D10 Travel Turns.

Webbing:      When fighting, Large Spiders will begin spinning a mass of webs, hindering foes movement, causing the following penalty for the entire battle: Defensive rolls to evade: -2