

# Rank, Explanation of:

In the Treasure Book, when you roll up a weapon that is "Magical", you will roll for its "Rank", which can be from 1 to 5. The Rank of a weapon indicates the amount of additional damage caused per strike.

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Example:

A Rank-0 (non-magical) dagger has two attacks. This weapon causes 1D6 damage per successful strike.

A Rank-1 (magical) dagger has two attacks. This weapon causes 1D6 +1 damage per successful strike.

A Rank-2 (magical) dagger has two attacks. This weapon causes 1D6 +2 damage per successful strike.

A Rank-3 (magical) dagger has two attacks. This weapon causes 1D6 +3 damage per successful strike.

A Rank-4 (magical) dagger has two attacks. This weapon causes 1D6 +4 damage per successful strike.

A Rank-5 (magical) dagger has two attacks. This weapon causes 1D6 +5 damage per successful strike.

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