

Encounter type: **Ant, Giant**

Encountered: 1-D6 x2 per 1 player.

Attacks per turn: 1

Attack types / Damage per successful attack: Bite / 1-D6 x2 See: "Special".

D20 roll needed to have Gold / # of gold coins found: 16+ / 1-D4

D20 roll needed to have Silver / # of silver coins: 15+ / 1-D12

D20 roll needed to have **Treasure** / # of treasure items found: 16+ / 1-D4 Check for each to have treasure.

Defense: 7

Experience: 4

Life-points: 12

Offense: 0

Region: Mountain Wilderland.

Special: Clinging Bite: Once a Giant Ant successfully bites, it will not let go, even when damaged. Once it has latched on, it will automatically hit for 1-D4 x2 -2 damage per turn.