

Ring, Mimic:

This ring will reflect a mirror-like reflection of the foe you face. At the beginning of each turn, all creatures attacking the wearer of the Mimic Ring must roll a 10+, or become confused. Each creature that becomes confused will not attack, but will break off to attack another.

Duration:	1-D12 turns.
Reagent Gem:	2 Tigers Eye (of no less than 15 gold value each).
Useable:	At will.