

Encounter type: **Coyote, Common**

Encountered: 1-D6 per 1 player.

Attacks per turn: 1

Attack types / Damage per successful attack: Bite: 1-D6

D20 roll needed to have Gold / # of gold coins found: 20 / 1

D20 roll needed to have Silver / # of silver coins: 19+ / 1-D4

D20 roll needed to have **Treasure** / # of treasure items found: 20 / 1 Check for each to have treasure.

Defense: 7

Experience: 2

Life-points: 6

Offense: 0

Region: Grass Wilderland.

Special: Call of The Wild: At the beginning of each Coyote's turn, roll 1-D6. A score of 1 will indicate another Common Coyote has joined in the battle.