

Ring, Mimic:

This ring will reflect a mirror-like reflection of the foe you face. At the beginning of each turn, all creatures attacking the wearer of the Mimic Ring must roll a 10+, or become confused. Each creature that becomes confused will not attack, but will break off to attack another.

Duration: 1-D12 turns.

Reagent Gem: 2 Tigers Eye (of no less than 15 gold value each).

Useable: At will.