

Encounter type: **Ant, Large**

Encountered: 1-D6 x2 per player.

Attacks per turn: 1

Attack types / Damage per successful attack: Bite / 1-D6 See: "Special".

D20 roll needed to have Gold / # of gold coins found: 19+ / 1

D20 roll needed to have Silver / # of silver coins: 18+ / 1-D4

D20 roll needed to have **Treasure** / # of treasure items found: 19+ / 1 Check for each to have treasure.

Defense: 5

Experience: 2

Life-points: 6

Offense: 0

Region: Grass Wilderland.

Special: Clinging Bite: Once this creature successfully bites, it will not let go, even when damaged. Once it has latched on, it will automatically hit for 1-D4 -1 damage per turn.