

# Crown/Tiara, of Mercy:

This item is a crown, or a tiara, depending on the gender of the one who wears it.

When a creature deals out a killing blow against you, there will be a 3 in 6 chance it will cease its attack and engage your allies in combat. If you are the only fighting this creature, or creatures, they will simply ignore you, allowing your escape.

## Actions which will break the protective power of this crown or tiara:

If you attempt to steal any of your foes treasure.

Healing yourself.

Attacking.

This item also has 1-D12 x5 +25 armor-points.