

# Encounter type: **Organic, Moss`Chops**

# Encountered: 2-D6 +4 per 2 players.

Attacks per turn: 1

Attack types / Damage per successful attack: Bite: 1-D12 x5

D20 roll needed to have Gold / # of gold coins found: 15+ / 1-D12 x4

D20 roll needed to have Silver / # of silver coins: 14+ / 1-D12 x12

D20 roll needed to have **Treasure** / # of treasure items found: 15+ / 1-D8 +4

Note: Check for treasure one time only (not for each creature encountered).

Defense: 15

Experience: 15

Life-points: 45

Offense: +3

Region: Volcanic Wilderland Tomb.

Special: Magic Attunement: When a spell is cast that effects this creature, there will be a 25% chance that each Moss`Chops will absorb the spell's effect to benefit it in the form of 1-D12 x4 healing (instead of what the spell was initially meant for).